

# KS3 Years 7 to 9 learning journey for art and design

AUTUMN TERM

SPRING TERM

SUMMER TERM

Y7

## The Formal Elements of Art

LINE TONE  
TEXTURE SHAPE FORM  
COLOUR PATTERN

### Why do I need to know about the formal elements of art?

The art elements underpin all artwork and are the ingredients artists select and combine along with materials and processes to create their artwork and communicate their ideas and meanings.

## African Pattern

(2D and 3D work, designing, drawing, printmaking, painting, and mixed media)

### What will I be learning?

Some cultures make art for religious, social, or political reasons. Traditional African tribes use patterns to symbolise their beliefs and identify their tribe. Learning about WHY people make art is as important as HOW people make art.

### About Colour theory

To investigate and record ideas and meanings relating to African tribal patterns.  
To Explore ways to design and develop informed ideas using drawing, repeat, printmaking and mixed media techniques.  
To review and evaluate my own and others' work and refine and develop my work further.



## Local Landscape

(colour theory, 2d, drawing, painting, collage)

In this project, you will apply your learning about the Formal Elements to create artwork inspired by the local landscape. You will look at the work of David Hockney, Vincent Van Gogh and Per Adolfsen to influence the colours and marks you use to represent different elements of the landscapes.

### What will I be learning?

To Mix tints and shades of colour and apply my existing colour theory knowledge.  
To use different marks to create textures found in a landscapes  
To sketch in perspective  
To imagine different ways a landscape can be represented  
Develop confidence using paint.



Y8

## Waves and Water

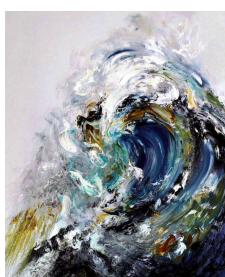
(2D, relief work, drawing, painting, and mixed media including digital and collage)

### What will I be learning?

you will investigate and compare the different ways artists have approached making art about water and the sea. This topic is very relevant to all of us because of the beautiful area in which we live.

The main artists you will study are Maggie Hambling and Kurt Jackson. :  
Wilhelmina Barns-Graham, Shell Rummel, and David Hockney are additional artists.

You will be challenged to select, combine, and experiment with materials and techniques in creative and inventive ways to record your observations, develop your ideas, and produce outcomes.



## Artist Superheroes and Pop Art

(drawing, graphics, painting, illustration)

### What will I be learning?

you will learn about key artists from the 20th century and the work they created.

You will develop your creative thinking skills by using information about these artists to transform them into modern-day superheroes.

You will look at Comic Book rendering styles and how the comic book style along with other cultural developments in the 1950s and '60s triggered the Pop Art movement, before creating your own Pop style background for your Superhero.



Y9

## Curious Creatures

(drawing in wet and dry media, designing, model making, clay work, character design, recording observations)

In this project, you will design and make your own ceramic 'grotesque' creature taking inspiration from historical artefacts, myths and different cultures

### What will I be learning?

- research and visually analyse examples of Gargoyles, The Green Man, the Krampus and strange-looking animals. Use your findings from your research along with lots of imagination to inform ideas for your own work.
- Practise and develop your drawing skills using familiar and new mark-making techniques to communicate information relating to form, texture and volume.
- refine and develop your ideas
- model your ideas in three-dimensionality using plasticine and clay.
- invent and create your own ceramic outcome.

## Tutti Frutti

(drawing, painting, printing, mixed media) This project is like a mini GCSE project.

### What will I be learning?

You will practise and develop your recording skills while working from PRIMARY and SECONDARY sources.

To experiment with materials and techniques.

To develop your ability to analyse artwork and use your own research findings to inform the development of your own ideas.

About how artists and designers use simplification and abstraction to create original, SEMI-ABSTRACT works of art.

